

4TR_ManualSchedule.xml (new window)

Skin controls: (I guess this says enough)

```
[SkinControlAttribute(3)] protected GUIToggleButtonControl _mondayButton;
[SkinControlAttribute(4)] protected GUIToggleButtonControl _tuesdayButton;
[SkinControlAttribute(5)] protected GUIToggleButtonControl _wednesdayButton;
[SkinControlAttribute(6)] protected GUIToggleButtonControl _thursdayButton;
[SkinControlAttribute(7)] protected GUIToggleButtonControl _fridayButton;
[SkinControlAttribute(8)] protected GUIToggleButtonControl _saturdayButton;
[SkinControlAttribute(9)] protected GUIToggleButtonControl _sundayButton;
[SkinControlAttribute(10)] protected GUIButtonControl _PriorityButton;
[SkinControlAttribute(11)] protected GUIButtonControl _RecordButton;
[SkinControlAttribute(12)] protected GUISpinControl _spinGroup;
[SkinControlAttribute(13)] protected GUISpinControl _spinChannel;
[SkinControlAttribute(14)] protected GUISpinControl _spinStartMinute;
[SkinControlAttribute(15)] protected GUISpinControl _spinStartHour;
[SkinControlAttribute(16)] protected GUISpinControl _spinStartDay;
[SkinControlAttribute(17)] protected GUISpinControl _spinStartMonth;
[SkinControlAttribute(18)] protected GUISpinControl _spinStartYear;
[SkinControlAttribute(19)] protected GUISpinControl _spinMinutesDuration;
[SkinControlAttribute(20)] protected GUISpinControl _spinHoursDuration;
[SkinControlAttribute(21)] protected GUIButtonControl _KeepButton;
[SkinControlAttribute(22)] protected GUIButtonControl _AlertMeButton;
[SkinControlAttribute(23)] protected GUILabelControl _StartTimeLabel;
[SkinControlAttribute(24)] protected GUILabelControl _SelectDaysLabel;
[SkinControlAttribute(25)] protected GUIButtonControl _ChangeNameButton;
[SkinControlAttribute(26)] protected GUIListControl _upcomingEpisodesList;
[SkinControlAttribute(27)] protected GUILabelControl _upcomingEpisodesLabel;
[SkinControlAttribute(28)] protected GUILabelControl _programTimeLabel;
[SkinControlAttribute(29)] protected GUIFadeLabel _programTitleFadeLabel;
```

4TR_TuningDetails.xml (new window)

4TR_TuningDetails.xml is very similar to the mp one, but it's translated. The details (1-8) are depending on the channel type (dvs-s,dvs-c,atsc,analog,...).

The amount of details used are also depending on the channel type, not used details are empty strings.

DVB-S,DVB-C and DVB-T uses all details (1-8)

ATSC uses details 1-7

Analog doesn't use any detail, so keep this in mind when ordering everything.

Properties:

#TV.TuningDetails.ChannelName.label	#TV.TuningDetails.ChannelName.value
#TV.TuningDetails.Frequency.label	#TV.TuningDetails.Frequency.value
#TV.TuningDetails.ChannelType.label	#TV.TuningDetails.ChannelType.value
#TV.TuningDetails.Provider.label	#TV.TuningDetails.Provider.value
#TV.TuningDetails.StreamingMode.label	#TV.TuningDetails.StreamingMode.value
#TV.TuningDetails.VideoResolution.label	#TV.TuningDetails.VideoResolution.value
#TV.TuningDetails.AudioType.label	#TV.TuningDetails.AudioType.value
#TV.TuningDetails.AudioLanguage.label	#TV.TuningDetails.AudioLanguage.value
#TV.TuningDetails.SubtitleStream.label	#TV.TuningDetails.SubtitleStream.value
#TV.TuningDetails.SignalLevel.label	#TV.TuningDetails.SignalLevel.value
#TV.TuningDetails.SignalQuality.label	#TV.TuningDetails.SignalQuality.value
#TV.TuningDetails.Detail1.label	#TV.TuningDetails.Detail1.value
#TV.TuningDetails.Detail2.label	#TV.TuningDetails.Detail2.value
#TV.TuningDetails.Detail3.label	#TV.TuningDetails.Detail3.value
#TV.TuningDetails.Detail4.label	#TV.TuningDetails.Detail4.value
#TV.TuningDetails.Detail5.label	#TV.TuningDetails.Detail5.value
#TV.TuningDetails.Detail6.label	#TV.TuningDetails.Detail6.value
#TV.TuningDetails.Detail7.label	#TV.TuningDetails.Detail7.value
#TV.TuningDetails.Detail8.label	#TV.TuningDetails.Detail8.value

4TR_ RecordedTv2.xml

This one is similar to the old 4TR_ RecordedTv, only some ID's are changed and a clean-up button is added.

The clean-up button isn't working yet, I just added it to prevent skin changes in next releases.

The ID's in 4TR_ RecordedRadio2.xml are the same.

Skin controls:

```
[SkinControl(6)] protected GUIButtonControl _cleanUpButton;  
Sortbutton          => id = 3  
View as button      => id = 2  
Group button        => id = 5
```

Disk info properties:

```
#TV.RecordedTV.Diskinfo.PercentageUsed  
#TV.RecordedTV.Diskinfo.PercentageFree  
#TV.RecordedTV.Diskinfo.FreeSpaceGBytes  
#TV.RecordedTV.Diskinfo.UsedSpaceGBytes  
#TV.RecordedTV.Diskinfo.TotalSizeGBytes  
#TV.RecordedTV.Diskinfo.FreeHoursSD  
#TV.RecordedTV.Diskinfo.FreeHoursHD
```

For 4TR_ RecordedRadio2.xml, replace "#TV" with "#Radio". "FreeHoursSD" and "FreeHoursHD" are not available in 4TR_ RecordedRadio2.xml!

4TR_ ProgramInfo2.xml

This one is similar to the old 4TR_ ProgramInfo.xml, only a "reminder me" and "rename schedule" button where added.

The "rename schedule" button isn't working yet, I just added it to prevent skin changes in next releases.

```
[SkinControl(6)] protected GUIButtonControl _alertMeButton;  
[SkinControl(18)] protected GUIButtonControl _changeNameButton;
```

4TR_TvGuideSearch2.xml

This one is similar to the old 4TR_TvGuideSearch.xml, only some buttons were added.

The same happened to 4TR_RadioGuideSearch2.xml.

Skincontrols:

```
[SkinControlAttribute(2)] protected GUIButtonControl _searchButton;  
[SkinControlAttribute(6)] protected GUIButtonControl _searchMethodButton;  
[SkinControlAttribute(7)] protected GUIButtonControl _selectChannelsButton;  
[SkinControlAttribute(8)] protected GUIButtonControl _selectCategoriesButton;  
[SkinControlAttribute(3)] protected GUIButtonControl _clearButton;  
[SkinControlAttribute(4)] protected GUISortButtonControl _sortByButton;  
[SkinControlAttribute(10)] protected GUIListControl _viewsList;
```

4TR_UpcomingTv.xml

The old 4TR_Upcoming.xml is spitted in tv and radio, so now we have 4TR_UpcomingTv.xml and 4TR_UpcomingRadio.xml.

There were also some buttons added (new schedule and group on schedule)

Skin controls:

```
[SkinControl(2)] protected GUIButtonControl _programTypeButton;  
[SkinControl(9)] protected GUISortButtonControl _sortByButton;  
[SkinControl(10)] protected GUIListControl _viewsList;  
[SkinControl(11)] protected GUIButtonControl _newProgramButton;  
[SkinControl(12)] protected GUIToggleButtonControl _groupBySchedButton;
```

Other

"#currentmodule" and "#itemcount" properties are now supported, some skidders removed them from the skin files in the past because they didn't work.

4TR_Active.xml is replaced by a dialog.

4TR_Upcoming.xml, 4TR_TvGuideSearch.xml, 4TR_RadioGuideSearch.xml, 4TR_ProgramInfo.xml, 4TR_RecordedTv.xml, 4TR_RecordedRadio.xml and 4TR_Active.xml are obsolete (for 1.6.1.x, not for 1.6.0.x)